Ethics and Legal

• Only hack products that you own or ones which you have the explicit permission from the owner.

• Hacking and research should remain within the contest network and should not involve going out to vendor servers.

• Never have third parties connect to a device while you are testing it. All parties involved should be given informed consent.

• It is your responsibility to ensure that your testing does not violate any licensing agreements (EULAs).

• You must responsibly disclose any vulnerabilities that you discover.